

W6L2. 4.2 (GREY BODIES), 5.1, 5.2

$$A = 0 - 1$$

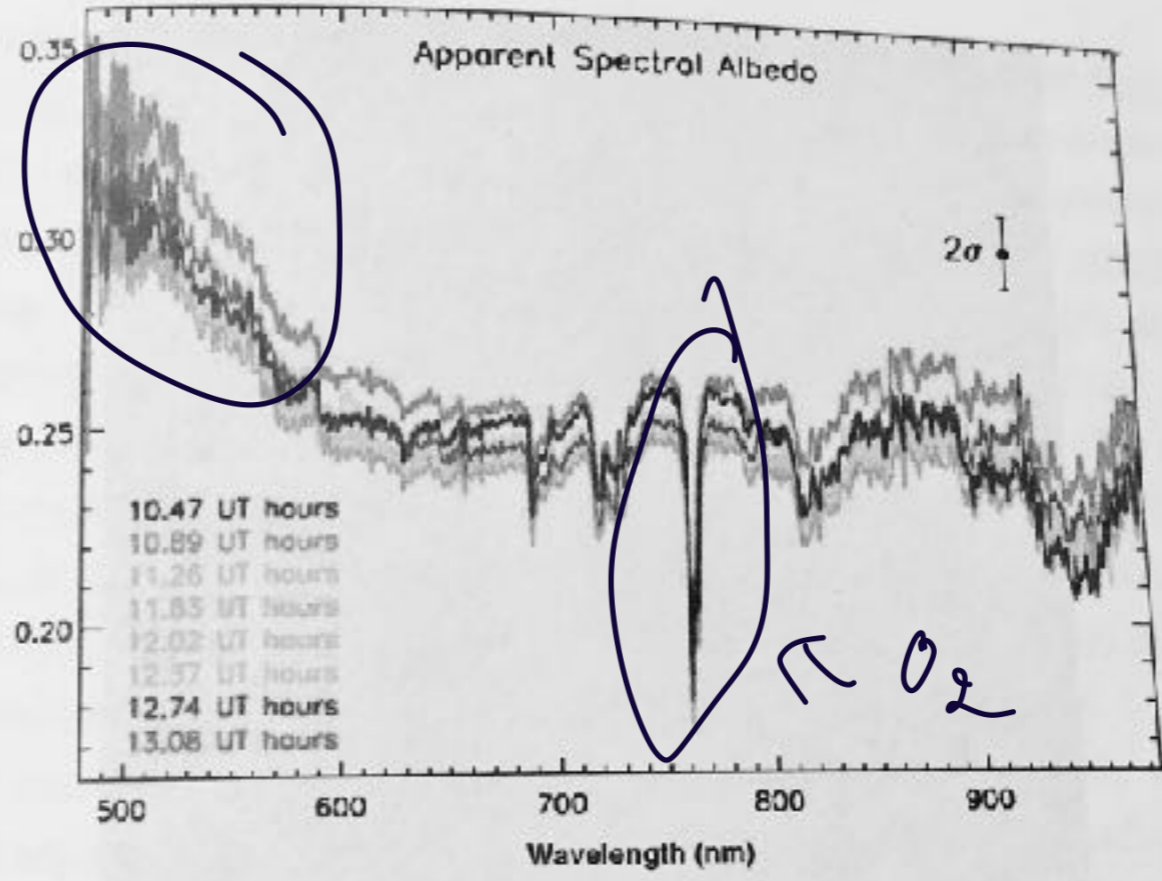
ex: planets, asteroids, comets, moons, dust,
walls, surface of a human, a hound dog

the reflected light lets us see
the absorbed light heats up the object.

$$I_{\rightarrow} = \underbrace{I_{\text{em}}}_{\text{emitted like a BB}} + \underbrace{I_{\text{refl}}}_{\text{we see}}$$

radiates a Planck spectrum dependent on T

increase due to Rayleigh scattering



otherwise "grey"

Figure 4.7. Plot of the Earth's albedo as a function of wavelength in the optical band, measured on 19 November 1993 at the times indicated. The albedo increases towards the blue (left) due to Rayleigh scattering (see Sect. 5.1.1.3) and a number of spectral features can be seen, including one at λ 760 nm due to O_2 . These wavelength-dependent values are comparable to the Bond Albedo of $A = 0.306$ (Table G.4) which is the value applicable to all wavelengths. (Montañes-Rodriguez, P., et al., 2005, ApJ, 629, 1175. Reproduced by permission of the AAS)

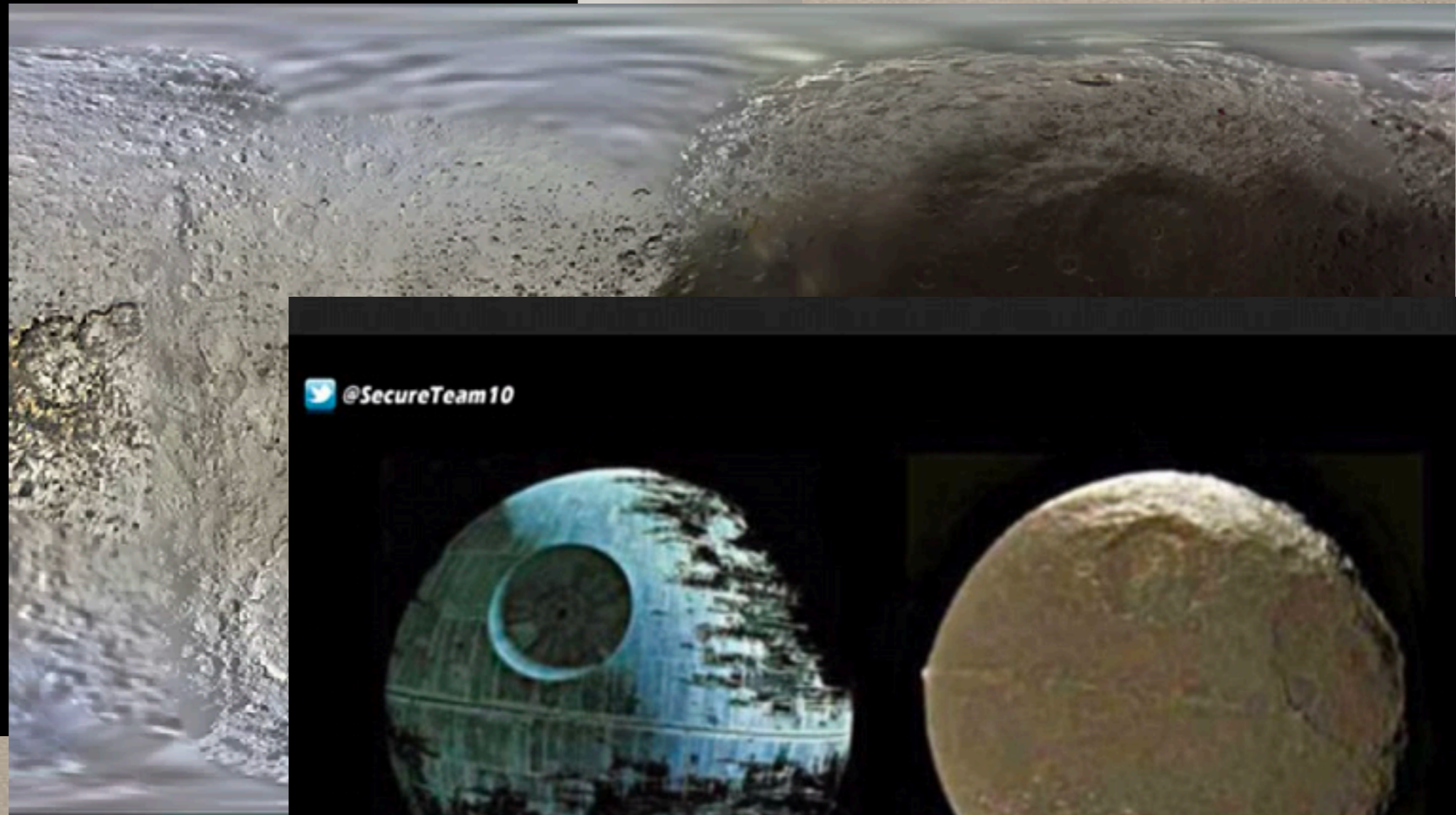
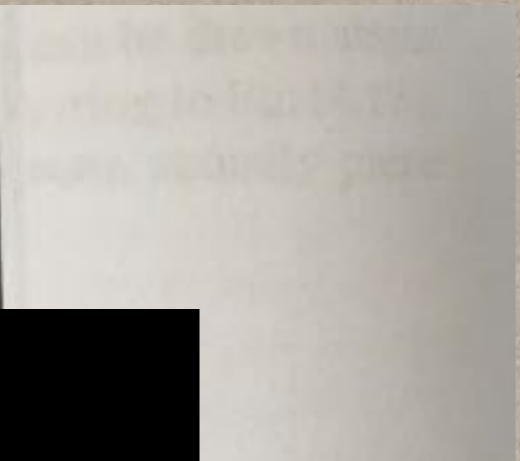
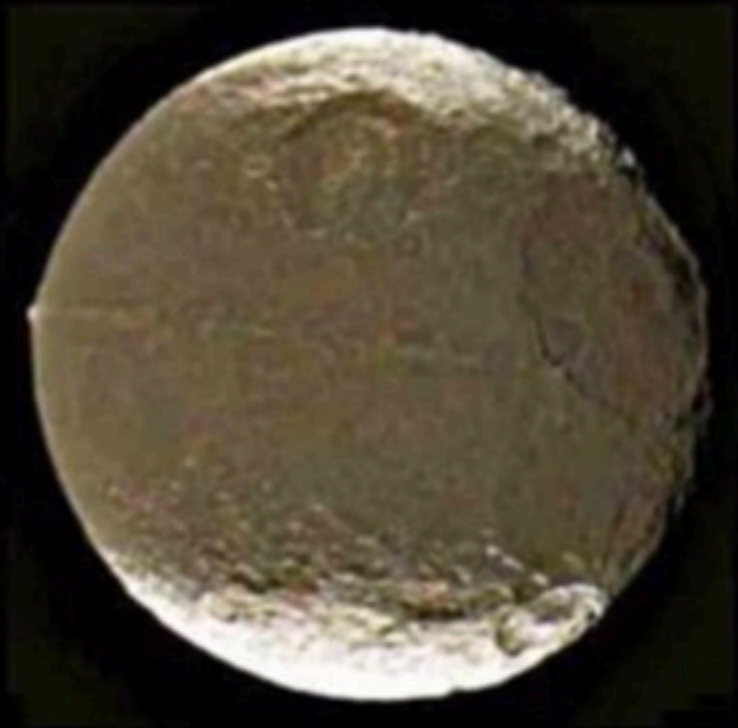


Figure 4.8. The moon's phase is unique in the sky. This contrast is as coal (A = 0) other icy moons courtesy of NASA

@SecureTeam10



"source": Daily mail



Figure 4.9

photons
 \rightarrow see

photons absorbed + internal heat } are balanced by emission
 to get a balance

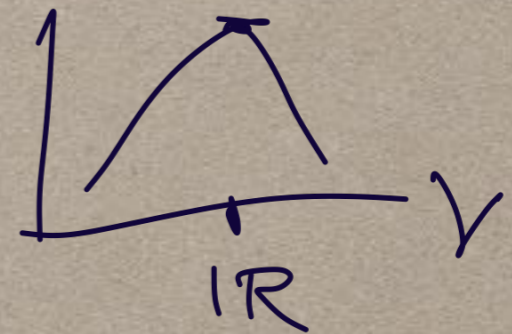
$1 - A$ of the light that falls in will be absorbed \Rightarrow heating $\Rightarrow T_{eq}$

\Rightarrow const Temp emitted spectrum - Planck peak in IR

Equilibrium temperature: rate of radiation from B.B (not reflection) balances the rate of the absorbing energy

$T_{\text{equi}} \neq T_{\text{radiation field}}$ (that it's inside of but is the temp that corresponds the absorbed fraction of the incident radiation (assuming no other heating))

Peak of Planck



Solar system bodies also in IR

dust in ISM IR or submm

gas giants: $T > T_{\text{equi}}$ ← from absorption

Earth reds active decay, greenhouse effect

Ex 4.4 Determine T_{equi} of \oplus , cf to $T_{\text{mean}} = 14^\circ\text{C}$
 $\oplus = 287\text{K}$

Earth absorbs over cross section πR_{\oplus}^2 (day/night variations $< 10\text{K} \ll T_{\text{mean}} \oplus$)

$$\pi R_{\oplus}^2$$

$$L_{\text{abs}} = (1-A) \cdot \pi R_{\oplus}^2 \cdot f \quad \begin{array}{l} \text{albedo} \\ \text{flux of } \odot \text{ @ } \oplus \text{'s distance} \\ = \text{Solar constant} = 1367\text{W/m}^2 \end{array}$$

$$= \left[\begin{array}{l} L_{\odot} = 4\pi r^2 f \quad \text{eq 1.9} \\ \uparrow \text{distance } \odot - \oplus \\ \Rightarrow f = \frac{L_{\odot}}{4\pi r^2} \end{array} \right] = \frac{(1-A) R_{\oplus}^2 L_{\odot}}{4r^2}$$

$$L_{\text{em}} = \left[\text{eq 4.13} \right] = 4\pi R_{\oplus}^2 \sigma T^4$$

grey body emission from \oplus \hookrightarrow we want $= T_{\text{equi}}$

$$L_{\text{abs}} = L_{\text{em}} \Rightarrow T = \left(\frac{(1-A) L_{\odot}}{16\pi\sigma r^2} \right)^{1/4}$$

$$= T = \left[\begin{array}{l} A = 0.306 \quad (6.4) \\ L_{\odot} = 3.845 \cdot 10^{33} \text{ erg/s} \\ r = 1.496 \cdot 10^{13} \text{ cm} \quad (6.3) \\ \sigma = 5.67 \cdot 10^{-5} \text{ erg/cm}^2 \text{K}^4 \quad (6.2) \end{array} \right] = 254 \text{ K} = -19^{\circ} \text{C}$$

$$\bar{T} = +14^{\circ} \text{C}$$

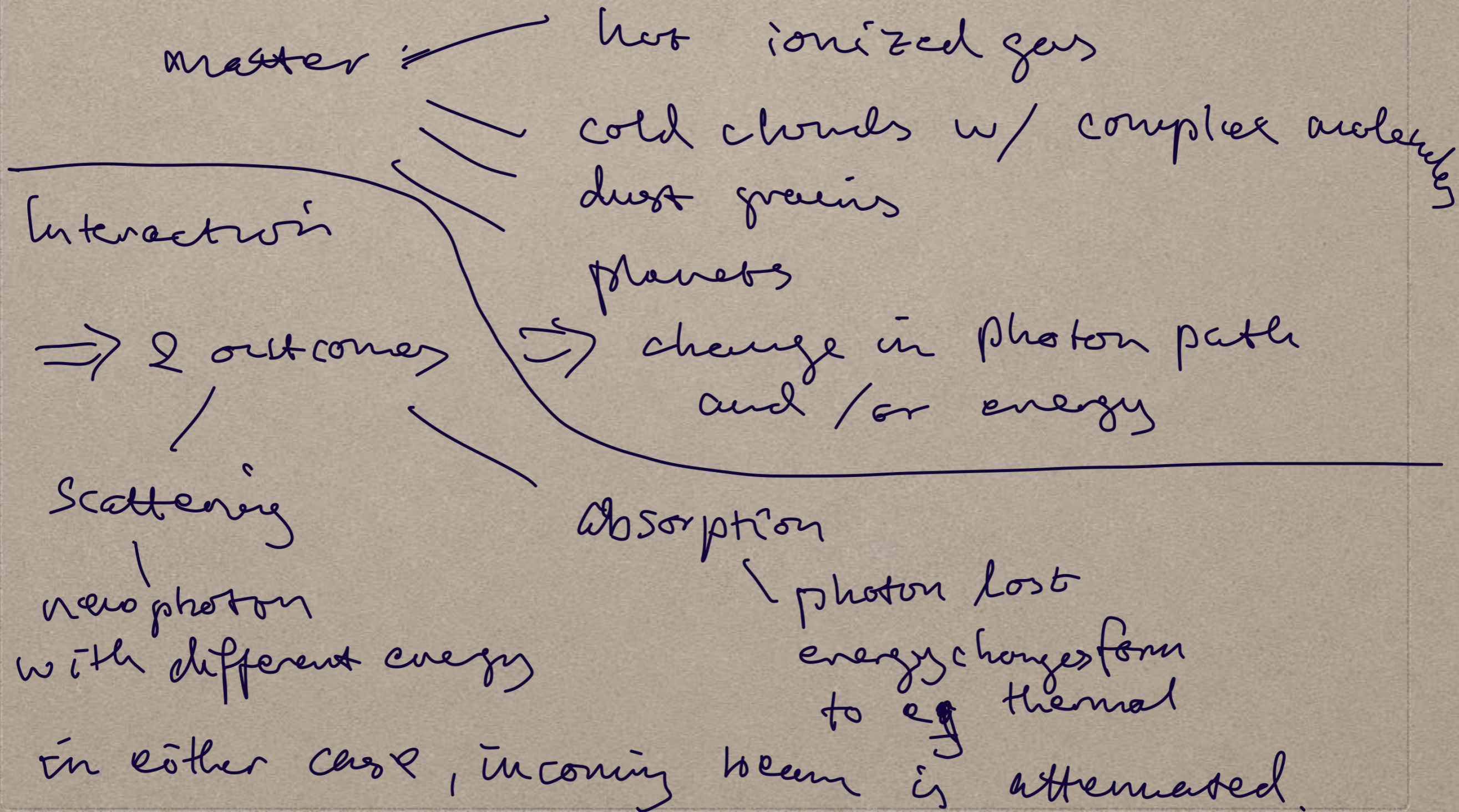
$$\Delta T = \sim 33^{\circ} \text{C}$$

Peak of Planck (Wien's displacement law) in IR ($\lambda_{\text{max}} = 1 \mu\text{m}$) due to the greenhouse effect

NB: eq 4.18 (for T) independent of R_{\oplus}
 \Rightarrow any planet @ r and $A \Rightarrow$ same T_{equi}

4.2.2 - detection of extrasolar planets

CHAPTER 5: THE INTERACTION OF LIGHT WITH MATTER



Scattering & abs effects

- opacity (gas)
- extinction (dust)

Important entities

- cross section σ that is presented to the photon by the particle
- number density of particles that the light hits

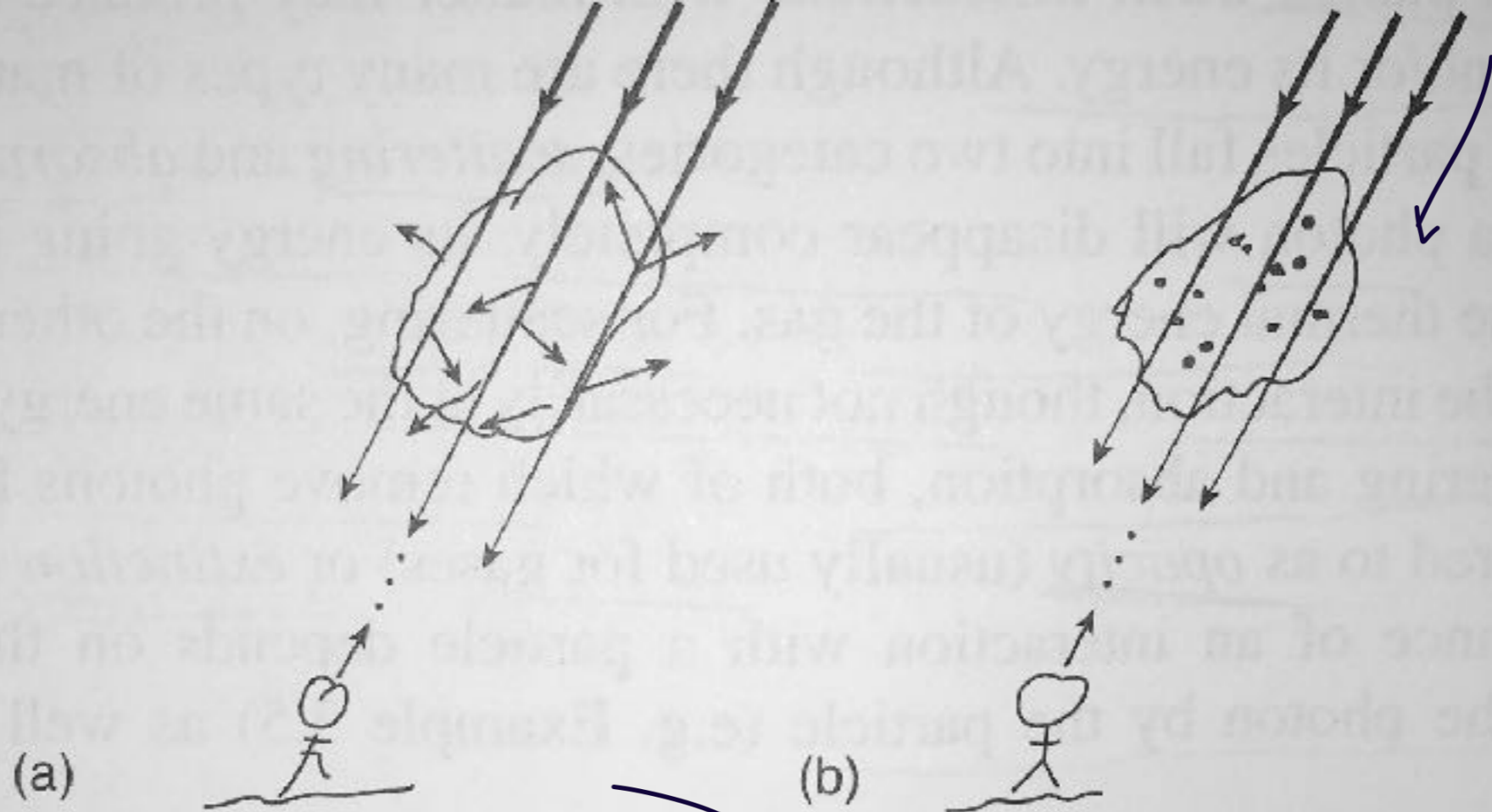


Figure 5.1. Illustration of (a) random scattering and (b) absorption along a line of sight. The observer is meant to be far from the source as well as the scattering medium in this diagram. Darker arrows convey a more intense signal.

reflection is a special case - back scattering.